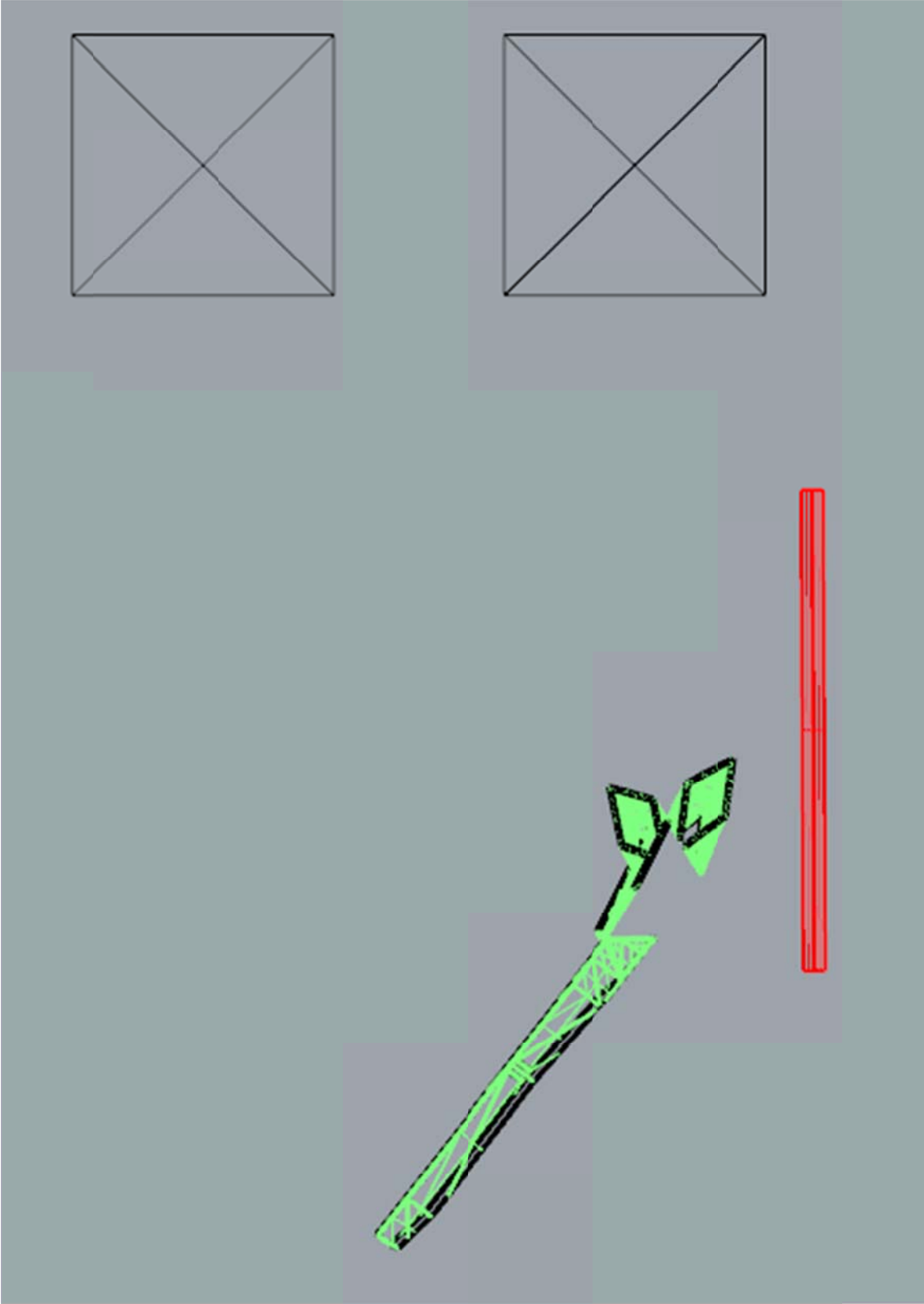Enable Both Clipping Plan, displayed by monitor showing members don't clash each other (correct in reality).

Make 2D, displayed by monitor showing member hit each other (incorrect in reality)