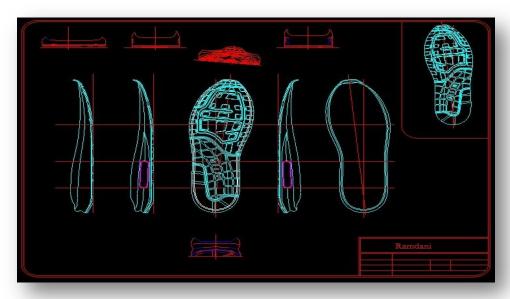
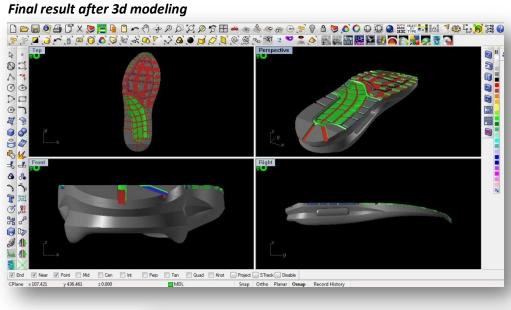
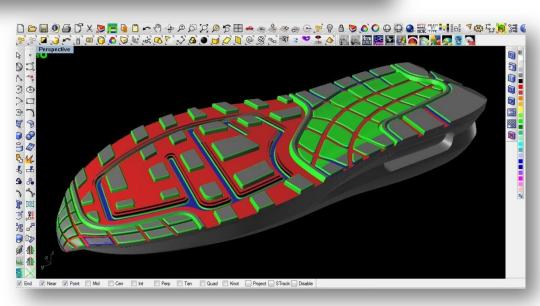
Making Shoes Soles for NIKE, 5 - 6 working hours

2D design from 2D Division



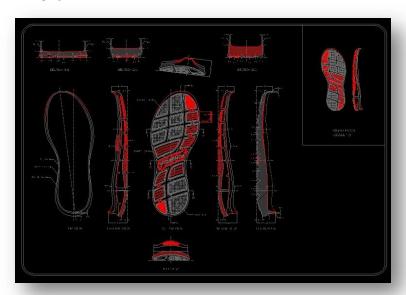
Final result after 3d modeling



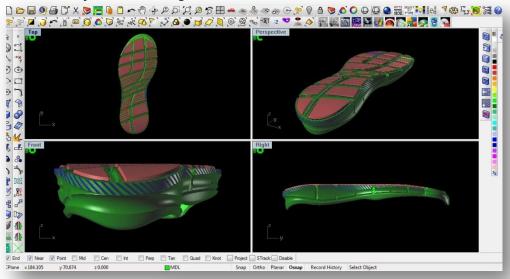


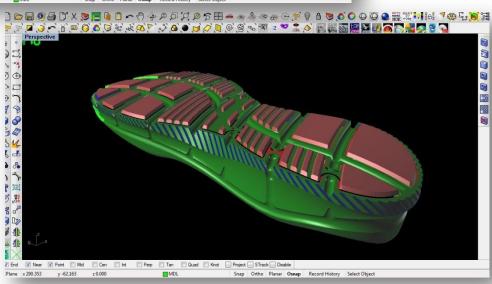
Making Shoes Soles for local product WEIDNMANN, 5 - 6 working hours

2D design from 2D Division



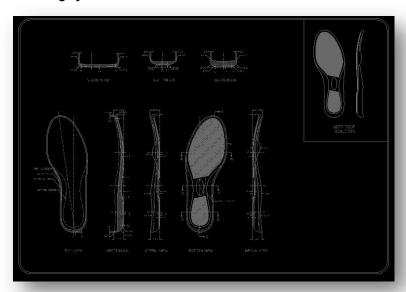
Final result after 3d modeling





Making Sandals/Slippers Soles for local product

2D design from 2D Division



Final result a fter 3d modeling

